Maria Negrete

Stop Motion Animator

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- Technical tools and skills: DragonFrame, Adobe Premiere Pro skills, Adobe Photoshop skills, Adobe After Effects skills
- A creative and driven stop-motion animator with a willingness to learn new skills and the ability to adapt
- Hands-on experience in animation, set design, and fabrication. Strong passion for collaboration and storytelling

Professional Experience

Sole Creator | Good Night Mare

AUSTIN, TX | SAN FRANCISCO, CA | 09/20-04/22

Executed award-winning stop-motion animation project with strong attention to detail and efficient time management.

- Utilized a detail-oriented approach to ensure accuracy and precision throughout the stop-motion animation project.
- Ensured visual consistency and continuity in the animation design, and maintained attention to detail while meeting deadlines through efficient time management and task prioritization.
- Received recognition for the animated short selected in the Academy of Art Spring Show 2022, two film festivals, and a local screening.

Producer | Studio X | Golden Calf

Produced streamlined stop-motion animations, managing timelines and ensuring quality through communication and collaboration.

- Utilized strong communication skills to collaborate with skilled animators and streamlined the animation production pipeline resulting in the timely completion of fabrication and animation.
- Met project deadlines while assisting with set and prop fabrication, testing, and final animation shots.
- Participated in weekly producer meetings with the director to ensure consistent progress throughout the animation project.

Stop Motion Animation Lab Tech| Academy of Art University

Supported stop-motion animation studies with technical assistance, safety maintenance, and event coordination.

- Maintained organization and cleanliness of the stop-motion animation lab to ensure an efficient and safe work environment.
- Demonstrated adaptability in assisting with technical support and feedback for students with varied stop-motion experiences.
- Designed a poster to promote Animation and Visual Effects Spring Awards submissions and assisted with the Stop Motion Animation Department Spring Show, coordinating equipment and materials for student projects.

Designer/Fabricator | Gonzo Girl

Collaborated on a stop motion animation sequence for a forthcoming feature film and directorial debut for actor Patricia Arquette.

- Utilized Adobe Photoshop to design and organize layouts for various elements and assets.
- Executed fabrication of paper cut-out assets using the designed layouts.
- Collaborated with the team to incorporate the fabricated assets into stop-motion animated sequences.

EDUCATION

BFA (ANM) Animation & Visual effects, 2d animation and Stop motion | Academy of Art University

- Applied principles of animation to create stop-motion exercises and shorts, demonstrating a practical understanding of animation techniques.
- Utilized Photoshop, After Effects, and Premiere Pro to design and edit various graphics, showcasing proficiency in these industry-standard software tools and applying composition and color fundamentals.
- Strengthened collaboration and communication skills through participation in diverse stop-motion animated projects, such as Studio X, which provided a realistic studio environment to work in.

AWARDS AND OTHER EXPERIENCES

- Sales Associate & Sales Lead | Forever 21 & Forever 21 Red
- Academy of Art University Spring Awards | First Place | Stop Motion Animated Short
- Grizzly Film & Arts Festival | Best Animation
- Hyperreal Film Club | Short Film Screening

SAN FRANCISCO, CA | 12/22-03/23

AUSTIN, TX | 08/16- 11/17 SAN FRANCISCO, CA 05/22 BERKELEY, CA 11/22 AUSTIN, TX | 04/23

06/18 - 05/23

SAN FRANCISCO, CA | 09/22-05/23

SAN FRANCISCO, CA | 09/22 - Present